

Соната №3

3

I

К. ВОЛКОВ

Vivo

8-

Piano

f marcatoissimo

The musical score for the first movement of the sonata is presented in eight staves. The top two staves are for the treble clef (right hand) and bass clef (left hand). The subsequent six staves are also divided into treble and bass clefs. The music begins with a dynamic *f marcatoissimo*. The tempo is marked as *Vivo*. Various performance instructions are included, such as *sf* (sforzando) and *mf* (mezzo-forte). The score is set against a background of dashed horizontal lines.

4

1) Удар по нескольким клавишам низкого регистра.

A page from a musical score containing ten staves of music. The staves are arranged in two columns of five. The top staff begins with a treble clef, a key signature of one sharp, and a common time signature. It features eighth-note patterns and dynamic markings like 'p sub.' and 'legato'. The second staff starts with a bass clef, a key signature of one flat, and a common time signature. It includes sixteenth-note patterns and dynamic markings like 'mf' and 'p'. The third staff begins with a treble clef, a key signature of one sharp, and a common time signature. It shows eighth-note patterns and dynamic markings like '(p)' and '(b)'. The fourth staff begins with a bass clef, a key signature of one sharp, and a common time signature. It features eighth-note patterns and dynamic markings like '(b)'. The fifth staff begins with a bass clef, a key signature of one sharp, and a common time signature. It shows eighth-note patterns and dynamic markings like '(b)'. The sixth staff begins with a bass clef, a key signature of one sharp, and a common time signature. It features eighth-note patterns and dynamic markings like '(b)'. The seventh staff begins with a bass clef, a key signature of one sharp, and a common time signature. It shows eighth-note patterns and dynamic markings like '(b)'. The eighth staff begins with a treble clef, a key signature of one sharp, and a common time signature. It features eighth-note patterns and dynamic markings like 'sf'. The ninth staff begins with a treble clef, a key signature of one sharp, and a common time signature. It shows eighth-note patterns and dynamic markings like '(b)'. The tenth staff begins with a bass clef, a key signature of one sharp, and a common time signature. It features eighth-note patterns and dynamic markings like '(b)'. Various dynamics such as piano (p), forte (f), mezzo-forte (mf), and sforzando (sf) are indicated throughout the score.

mf stacc.

mp (stacc.)

mp

b

p

p

20.

pp

cresc. *mf secco*

f

rall.

A page of musical notation for orchestra and piano, featuring ten staves of music. The notation includes various dynamics such as *rall.*, *sostenuto*, *ff*, *ff*, *dim.*, and *mp*. Articulations include slurs, grace notes, and accents. Performance instructions like *v.* and *v(*) are also present. The music is divided into measures by vertical bar lines. The page number 9956 is at the bottom center.

8

Ped. (sempre)

ten. poco

ten. poco

II Интерлюдия

Moderato

(senza Ped. sempre)

sf (secco)

sf

sf

sf

mf

mp secco

p

sf in p

1) Аккорд нажимается беззвучно и держится до конца части.

poco ten. 9

mf

p

mp

sf

sf

attacca

III

Presto

f secco

sim.

ff

f secco

(b) (b)

pp sub.

A page of musical notation for orchestra and piano, page 10. The score consists of ten staves. The top four staves are for the orchestra, featuring various woodwind and brass instruments. The bottom six staves are for the piano, with the right hand playing the upper keys and the left hand the lower. The music is in common time, with a key signature of one flat. Measure 10 begins with a dynamic of f . The piano part includes dynamic markings such as *sf* (sforzando) and *p* (piano). Measures 11 through 14 show the piano playing eighth-note patterns. Measure 15 starts with a dynamic of ff . Measures 16 and 17 continue the piano's eighth-note patterns. Measure 18 concludes with a dynamic of ff .

11

meno mosso

p

cresc. poco

Più sostenuto

np. p.

fff

marc.

sempre

marcatissimo

(ff)

sff